

V.I.M.BREAKSCD029 PARALLAX BREAKZ-GAME OVER

Posted by PALE PENGUIN - 2016/05/31 13:13

<https://geo-media.beatport.com/image/13749190.jpg>

RELEASE INFO

ARTIST: PARALLAX BREAKZ

TITLE: "GAME OVER"

FORMAT: MP3/WAV

LABEL: V.I.M. RECORDS

CAT. No: V.I.M.BREAKSCD029

RELEASE DATE: LATE MAY

GENRE: Electronica/Psy-Breaks

COVER DESIGN: 2.46 Design

Our Life is a Game. Quite often, it resembles a computer game. Only in this game we are not given a chance to save or reload a level. As every game, our life starts with loading. Loading into our body. Man's soul enters this world. Its appearance in the matter is accompanied with the first breath. Then, being a clean sheet of paper, it makes first shy steps in a new body. And it runs into the order of things in the world displayed. Frequently the attempts to make sense and understand lead to the chaos in a man's head and soul. This Game is intricated especially. The scenario can be quite knotted and the level of difficulty varies, depending on your personal karma - that is the sum of previous right and wrong deeds. For a while, a man can realize that the Game is simply mad. So, the man has to be mad himself. Consciously. Thus he starts his living in this mad world, ruling his own silliness. If he is successful in figuring out and fulfilling the goal of his current Game - he overcomes inner and outer Chaos. While watching final credits he is leaving as a winner. Completely satisfied. If not - in any case Game is Over. And the Soul repeats the path. A new Game starts...

"Parallax Breakz – GAME OVER" is a mixture of breakbeat, broken beat electronica and ethnic drums. The styles of this album varies from psybreaks and progressive breaks to experimental broken beat, downtempo and tribal. The album represents compositions made in experimental (for dancing music) rhythm sizes - 6/8 and 3/8. Nearly all percussion and ethnic drums parts (djembe, darbouka, bongos) are performed and recorded by Parallax Breakz.

I want to express my gratitude to my friends and acquaintances who supported me this or that way in the time of the album production: Grigoris "Pale Penguin" Savvidis, Roman "Antoni Fis Away" Deribin, Catherine Ekozyants, Vladimir Grigoryev, Artyom Byrchenko, Vasily Shyshkin, Artyom "Shark Flexible" Belyi, Dmitry "Windom R", Viktor "Crypton" Ivanov, Michael "M_Spark" Iskra, Lyuba Almann, Grigory Guk, Dmitry Samoylenko, Dmitry "Zloy", Yaroslav Prokip and the team of RED GROOVE academy, Yana "Maya", Aleksandra "Purity" Priplotskaya, Dmitro and Catherine Kolyada, Sergey Khairulin, Vasily "Charlie Brown", Dmitry Martynov, Adam "Retroid" Huszar, Katie Brooke Denlinger, Jb Thomas, Steve Fastbinder Rydams.

Just GO!

Alexander Zhikharev

Parallax Breakz

- 1.Loading
- 2.Breath
- 3.Angel

- 4.Ancient God
- 5.Flashback
- 6.Error
- 7.Chaos Control ft. M_SPARK
- 8.Consiously Mad
- 9.Escape ft. LYUBA ALMANN
- 10.Immortal
- 11.Son Of Sun ft. GRIGORIY GUK
- 12.Game Over

Available Late May from selected major online retailers.

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www.vimrecords.com

<http://soundcloud.com/v-i-m-records>

<https://soundcloud.com/imp1812>

V.I.M.RECORDS

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PREVIEWS ON SOUNDCLOUD

<https://soundcloud.com/imp1812/parallax-breakz-loading-game-over-previews>

<https://soundcloud.com/v-i-m-records/vimbreakscd029-parallax-breakz-chaos-control-ft-m-spark>

<https://soundcloud.com/v-i-m-records/vimbreakscd029-parallax-breakz-ancient-god>

BEATPORT LINK

<https://www.beatport.com/release/game-over/1773005>

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